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DWA Essay

During the summer of 2016, Pokémon Go started impact society all around the world as it was a never-before seen app. Pokémon was a popular animé cartoon which made many people fall in love with and now that Pokémon Go came out, fans were eager to play the game. But, there are some downsides towards the game and why people shouldn't be playing Pokémon Go. The reasons of why people shouldn't play Pokémon Go are because of security ignorance, unsafe self-protection, and fatal-negative outcomes.

The first reason why people should cease to play Pokémon Go is because of security ignorance. People might not even have a clue that some apps ask for your information and that can lead to consequences. According to Document B, written by Bernard Marr, the author implies, Pokémon Go requires data — and lots of it — and problems have arisen with what the app collects, and what the company is doing with it.” To extend to what the author’s trying to say, you can’t trust someone or something without knowing there’s a treaty. In other words, people don’t realize what this could lead to. To add to the first statement on Document B, the author also clarifies, “Especially with apps, where we download, where we download something for free and want to start using it quickly, people never read the lengthy terms of service agreements they are happily agreeing to, and don’t understand the full information they’re voluntarily giving away.” This is agreeable because people don’t want to waste the

nuisance of reading a lot and quickly want to spend that time playing. However, people don't realize their private information is being given away and this could lead to hackers grabbing your information. Therewith, this is why why security ignorance is a reason for people to stop playing Pokémon Go.

Another reason for why people should stop playing the game is because of unsafe self-protection. People don't realize that anything can happen in a second until they experience it. That is why on Document D, the source states, "On the other hand, critics of the game say that when distracted players are outside, they are being targeted by criminals." The reason why this is so is because criminals, which could be hackers, detect your GPS location in order to know where you'll be. One the news, there were also facts that the criminals would be at popular areas or gyms. Another fact to provide the reasoning of this is on Document A, written by Sarah E. Needleman, where she exclaims, "This game 'could be leading people into areas where the don't belong,' such as construction sites or shuttered stores. . .". These areas may not seem dangerous but the pure concentration of searching for Pokémons can result bad. As the world advances more & more everyday, hypnosis takes place. On an argumentative article, the author stated that when people are hypnotized, they get distracted, therefore they don't exactly or truly know what they are doing as the mind is being perceived into the "screen of hypnosis." Therefore, this shows why unsafe self-protection is a reason to stop playing Pokémon Go.

The last reason why Pokémon Go shouldn't be played anymore is because of fatal or negative outcomes (it can have). As hypnosis was stated last paragraph, that can lead to someone to fatal injuries or negative psychological feelings. According to Document D, the sourcing proves, "However, some say that this very reason can lead to injury. News reporters say that users have tripped, fallen into a lake, crashed a car, and sustained other injuries by playing." The perception into the "screen of hypnosis" makes you be so aware in the game rather than being aware of yourself in the real-life world.

Since people don't know what they're doing, this leads to these fatalities. To sum it up, according to Document E, the source expresses, "Some psychological cons are that even when players are outside, they are distracted by being on their phones, and players are continuously in a heightened "strassed" state, making players less social or willing to talk to others, which can increase the difficulty of separating reality and fantasy." The quote shows an equal but different wording of the hypnosis by using reality and fantasy. Hypnosis blocks reality and makes someone concentrate on the fantasy. Also, hypnosis can control someone's behavior although they don't know it. Therefore, fatal/negative outcomes is a reason for why people should not play Pokémon Go anymore.

To sum it all up, Pokémon Go has its purpose on why it shouldn't be played. But, there are also the pros of why it can be played. However, what are the rewards for playing a fantasy. None. Meanwhile, there are consequences of reality from what a fantasy provokes. In finalization, these are the reasons why people should stop playing Pokémon Go and clear the mind from the "screen of hypnosis."

My score for this essay was a 5 and a 5.